



## Pixologic ZBrush Continues Prevalence

Pixologic ZBrush made waves in the industry last year with the release of ZBrush 2.0, which featured a completely new paradigm in 3D modeling and detailing. With normal-mapping becoming an important tool in adding realism efficiently to 3D scenes (particularly for games), ZBrush has become an indispensable tool in studios worldwide. This year, the CG community voted for the continued prevalence of ZBrush to take the number 2 spot in the CG Top 20!